

## **Computing Long Term Plan**

Online safety lessons will be embedded within all units using lessons from the Rising Stars scheme and Project Evolve. Note: some activities will include parental engagement activities.

Year group	Autumn	Spring	Summer
3 7	(13 wks)	(11 -12 wks) Safer internet day	(13 wks)
1	Autumn 1: Computing systems and networks – Technology around us	Spring 1 & 2: Programming: What is an algorithm? What is a program?	Summer 1: Creating media - Digital writing E-Safety – 1.5 We are good digital citizens
2	E-Safety – 1.1 We are year 1 rule writers	E-Safety – 1.3 We are responsible internet and device users	Summer 2: NCCE Data and information -
	Autumn 2: Creating media – Digital painting and recording sounds	E – Safety – 1.4 We are information protectors	Grouping data E-Safety 1.6 We are responsible gamers
	E-Safety – 1.2 We are kind and helpful		
	Autumn 1: Computing systems and networks - IT around us	Spring 1 & 2: Programming - Writing algorithms and programming quizzes	Summer 1: Creating media - Digital photography and Digital writing
	E-Safety - 2.1 We are year 2 rule writers	E-Safety – 2.3 We are safe searchers	E-Safety – 2.5 We are online behaviour experts
	Autumn 2: Creating media - Digital writing	E-Safety – 2.4 We are code masters	Summer 2: NCCE Data and information - Grouping data
	E-Safety – 2.2 We are not online bullies		E-Safety - 2.6 We are game raters
3	Autumn 1: Computing systems and networks – Connecting computers	Spring 1 & 2: Programming: Sequences, events and actions	Summer 1: Creating media – Stop-frame animation
	E-Safety – 3.1 We are Year 3 Safety Rule Writers	E-Safety – 3.3 We are internet detectives	E-Safety – 3.5 We are netiquette experts
	Autumn 2: Creating media – Posters and Infographics	E-Safety – 3.4 We are aware of our digital footprint	Summer 2: Data and information - Grouping data
	E-Safety – 3.2 We are digital friends		E-Safety – 3.6 We are avatar creators

4	Autumn 1: Computing systems and networks – The Internet	Spring 1 & 2: Programming: Repetition in shapes and games	Summer 1: Creating media - Audio production
	E-Safety – 4.1 We are year 4 rule writers	E-Safety – 4.3 We are aware that our online footprint lasts forever	E-Safety – 4.5 We are respectful of digital rights and responsibilities
	Autumn 2: Data and information – Data logging	E-Safety – 4.4 We are online risk managers	Summer 2: Creating media – Photo editing
	E-Safety – 4.2 We are standing up to peer pressure		E-Safety – 4.6 We are careful when talking to virtual friends
5	Autumn 1: Computing systems and networks – Systems and searching	Spring 1 & 2: Programming: Selection in physical computing and quizzes	Summer 1: Creating media - Film production E-Safety – 5.5 We are respectful of copyright
	E-Safety – 5.1 We are year 5 rule writers	E-Safety – 5.3 We are content evaluators	Summer 2: Data and information – Flat-file
	Autumn 2: Creating media – Introduction to vector graphics	E-Safety – 5.4 We are protecting our online reputation	databases E-Safety – 5.6 We are game changers
	E-Safety – 5.2 We are responsible for our online actions		E-ballety - 5.0 We are game changers
6	Autumn 1: Computing systems and networks - Communication and collaboration	Spring 1 & 2: Programming: Variables in games and sending movement	Summer 1: Creating media – 3D Modelling E-Safety – 6.5 We are online safety problem
	E-Safety 6.1 – We are online safety	E-Safety – 6.3 We are safe social networkers	solvers
	ambassadors	E-Safety – 6.4 We are respectful of others	Summer 2: Creating media – Photo editing
	Autumn 2: NCCE Data and information – Spreadsheets		E-Safety – 6.6 We are safe gaming experts
	E-Safety – 6.2 We will not share inappropriate images		